

INVISOMERCIAL

AN AUDIENCE PARTICIPATION INFOMERCIAL SPOOF

By **Kamron Klitgaard**

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INVISOMERCIAL BY KAMRON KLITGAARD

SYNOPSIS: Welcome to the ridiculous world of INVISOMERCIAL, the play that gleans laughs from the tacky world of television infomercials and their absurd sales techniques. This play features a live infomercial for John Toepeel's latest invention, Invisospray, a spray that makes you invisible. The play audience becomes the audience for John Toepeel's infomercial when a disgruntled inventor steals the spray and uses it to escape and hides somewhere in the school. Seduced by a fast-talking pitchwoman, the audience soon finds itself searching for clues that will lead them to the whereabouts of the evil inventor with outrageous claims that he invented Invisospray. The team that finds him is the winner. *Approximate Running Time: 90 Minutes*

CAST OF CHARACTERS

- 10 PLAY CHARACTERS AND 8-20 CLUE CHARACTERS:
- APPROXIMATELY 2 MEN, 2 WOMEN, 6 MEN OR WOMEN AND 8-20 CLUE CHARACTERS (MEN OR WOMEN)

THE PLAY CHARACTERS

STAGE MANAGER:.....(Male or Female) Mary or Mark. Has a clip board and headphones. Sickeningly enthusiastic about everything. *(45 lines)*

PROMPTER:(Male or Female) Alane or Lane. Nervous and insecure. Often gets very upset with herself. Good announcer's voice but always emphasizes the wrong words. Must have a very distinctive way of announcing. *(30 lines)*

SOUND FX GUY:.....(Male or Female) Scott or Sally Sounds. Nickname: FX. Losing his hearing so he speaks rather loud and sometimes doesn't hear his cues right. *(8 lines)*

CAMERAMAN:.....(Male or Female) Cam. Carries a working video camera and roams around getting good shots. If possible, have a TV on stage that he can hook up to so the audience can see what he is taping. *(16 lines)*

STAGEHAND:..... (Male or Female) Handy. Wears overalls and is bored to death with his job and only makes minimum wage. Has a strong Irish accent. (20 lines)

ACTOR:..... (Male) Pete. Bad actor. (42 lines)

ACTRESS:..... (Female) Wolfie. Another bad actor. Has a speech impediment called “Upspeak” (similar to the “Valley girl” impediment.) With an “Upspeak” impediment every single sentence ends as a question or in an upward inflection, and thus, an “Upspeak?” (40 lines)

LISA:..... (Female) John’s assistant and pitchwoman. Bored out of her mind when the cameras are off, hyper-spastic when they’re on. (47 lines)

JOHN TOEPEEL: (Male) Inventor and star of the infomercial. (41 lines)

ZADO NOMBSPEE: (Male or Female) The jealous, Dr. Evil-type inventor. (15 lines)

Overview: This show is highly interactive. You are limited only by your forethought and creativity. The audience will be asked to search out CLUE CHARACTERS to find clues that will lead them to the villain. It is specifically written for schools or other venues in which there are other locations outside the theatre where the audience can hunt for clues. It is flexible with a large cast of either male or female actors and a very simple set.

THE CLUE CHARACTERS

NOTE: CLUE CHARACTERS can be either male or female. If you have lots of actors you could have a group of actors playing each clue character or assistants to the CLUE CHARACTERS. If you don’t have enough actors to play each clue character you can substitute them for “hidden clues” which is explained in the CLUE QUEST.

EACH CLUE CHARACTER AND THEIR VENUES ARE COMPLETELY EXPLAINED IN **PART 2: THE CLUE QUEST.**

INVISOMERCIAL

1. Medicine Man and Plant
2. Vacuum Salesman
3. Telemarketer
4. Multilevel Marketer
5. Black Market Salesman
6. Shell Game Hustler
7. Lemonade stand Kids
8. Photo Freaks

PROPS

5 Tables:

- 1) PREVIOUS INVENTIONS TABLE
- 2) SOUND FX TABLE
- 3) PROMPTER'S TABLE
- 4) PROPS TABLE
- 5) INVISOSPRAY TABLE

2 Chairs

5 Audience Cue Cards:

- 1) CLAP
- 2) CHEER
- 3) OOOO and AAAH
- 4) LAUGH
- 5) NO WAY!

Bell

Whistle

Box of Corn Starch

Baseball Bat

Softball

Baseball glove

1 Aerosol Can for FX

Video Camera

Television (Optional)

Three - one dollar bills

“On The Air” Sign

2 - 1' x 4" pieces of wood

Labels for 9 Aerosol cans:

- 8 Aerosol cans for Previous Inventions Table (air freshener cans work best on stage)

- 1 Aerosol can for Zado
 - 1) Invisospray I
 - 2) Invisospray II
 - 3) Opaque Spray
 - 4) Mind Reader
 - 5) Mind Readie
 - 6) Time Traveler
 - 7) Instalove
 - 8) Instalove Antidote
 - 9) Hypnospray

Large ball

Pen

Clue Quest Packets for audience

10 Binaca sprays

Any Props the Clue Characters want to use

WHAT'S IN THIS PLAY SCRIPT?

There are four parts to this mystery: 1) THE STORY - This is the scripted part of the play in which a mystery is presented to the audience; 2) THE CLUE QUEST - This is where the audience is given a quest to answer riddles which lead them in search of clues. During the CLUE QUEST they will encounter and interact with many different characters in different locations. (This is a great opportunity for actors to showcase their improvisation skills.) Then, if they are accomplished sleuths, they will put all the clues together to solve the mystery. 3) THE CONCLUSION - The audience returns to the theatre to watch the conclusion of the story, which reveals the answer to the mystery. 4) THE PAYOFF - All the characters come out and present prizes to the audience members who solved the mystery (of course, this is optional).

There are complete instructions on how to design your CLUE QUEST to fit your production needs. This is a big part of the fun because you can make the quest personal for your audience and for your actors. You can make it a big part of your production, you can cut it out all together, or it can be somewhere in between. Truth be told, the CLUE QUEST is what the audience enjoys the most!

SCENE: A STAGE WITH FIVE TABLES AND TWO CHAIRS.

TIME: THE PRESENT

For your playbills:

Please Note: We do not review the products nor do we endorse or denounce any of the products sold. We hope you enjoy this infomercial! *Make that call now!!!!*

PART 1: THE STORY

SETTING:

The set has several tables set up in different places. Table One is the Previous Inventions Table placed center stage. Table Two is the Sound FX Table placed down stage left. Table Three is the Prompter's Table placed down stage right. Table Four is the Props Table just right of Table One, and Table Five is the Invisospray Table set up right of Table One. There is a chair for both the Prompter and Sound FX tables.

AT RISE:

The STAGE MANAGER enters from stage left and walks briskly down center.

STAGE MANAGER: Good evening, ladies and gentlemen and thank you for coming to this taping of another JOHNCO infomercial. I'm Mark/Mary the Stage Manager for this production and I will be going over a few of things that you, the audience, need to be aware of in order to make this production a success. First, I need you all to put on your "enthusiastic faces." You'll never know when the camera will be on you so if you don't want the editors to cut you out of the final production you'll need to be as happy and excited about what's going on up here as you possibly can. So let's all practice once before we go on. Okay ready? Everyone, enthusiastic faces! (*Makes enthusiastic face.*)

Enter PROMPTER from left and whispers something in STAGE MANAGER'S ear then goes to the PROMPTER'S table stage left.

STAGE MANAGER: Ladies and gentlemen I have just been informed that John Toepeel himself has arrived and is actually in the building right now! Remember, enthusiastic faces! Now, this is our prompter, Alane. She has a few things to go over with you. Alane?

PROMPTER: Th-th -Thank you, Mary. There are specific reactions needed from the audience to make an infomercial successful. When the taping begins there will be a lot of information presented by several different people and so we need the audience to react together in the same way but different to each circumstance. Did you understand that? I don't think they understood, Mary. (*Now upset with herself.*) I'm just not good at this! I can't do it! I'm so stupid! (*She starts hitting herself.*) Stupid! Stupid! Stupid!

STAGE MANAGER: (*Laughing like it's a joke.*) Ha ha ha. Yes, very good, Alane.

PROMPTER: *(Still hitting herself and pulling her hair.)* I'll never be any good! I might as well just quit before I ruin everything!

STAGE MANAGER: Okay, Alane, that's enough.

PROMPTER: Stupid! Stupid! Stupid!

STAGE MANAGER: *(Now angry.)* Knock it off!

PROMPTER: *(Her last hit is a bit too hard.)* Ouch!

STAGE MANAGER: Just show them the cards, Alane.

PROMPTER: Alright. Besides prompting the actors I also prompt the audience. Just follow these cue cards.

She picks up the cards one at a time from the PROMPTER'S Table and shows them to the audience. As she holds them up, the STAGE MANAGER does the actions with super enthusiasm, encouraging the audience to participate. The cards should be made from large poster board and written big enough that the audience can easily read them. They are: CLAP, CHEER, OOOO and AAAH, LAUGH, and NO WAY!

STAGE MANAGER: Very well done, audience. And thank you, Alane. You see, that wasn't so bad. Now let me introduce another member of our stage crew. Please welcome Scott [Sally] Sounds. *(She motions toward stage left but no one enters. She resumes her intro a bit louder.)* But we just call him FX!

She motions to stage left again. Nothing. She stomps off left and SOUND FX GUY flies on stage followed by STAGE MANAGER.

SOUND FX GUY: My turn? Alrighty folks, I'm FX. If ya hear some exaggerated noises tonight that'd be me. *(He moves to the Sound FX Table.)* Ya see, I'll be adding in any sounds that may help the production from this table here. For example, footsteps. *(He has a pair of shoes and makes them walk on the table.)* Or footsteps in the snow. *(He squeezes a box of cornstarch to make the sound.)* Tonight, you'll probably hear this sound a lot - the sound of an Aerosol can *(He holds up an aerosol can and sprays it.)* But what I'm best at is doing sounds with my mouth. Here's an explosion *(He makes corny explosion noise.)* I can also do bird impersonations. *(He whistles or tweets like a bird.)* Now, here's a bird flying into a fan. *(He makes the tweeting noise then a vibrating lip ripping noise at the end.)* Can't you just see the feathers?

STAGE MANAGER: Thank you, FX.

SOUND FX GUY: Here's another one. See if you can guess what kind of bird this is. *(He makes swallowing noises - pause.)* It's a swallow.

INVISOMERCIAL

STAGE MANAGER: That's enough FX.

SOUND FX GUY: Basically, I'm all the bells -- (*Rings a bell.*) -- and whistles. (*Blows a whistle.*)

STAGE MANAGER: Okay, Scott!

SOUND FX GUY: Oh hey! Ya'll, ya'll. What's brown and sounds like a bell? (*Points to the bell then says the answer with a bell like quality.*) Dung. Get it? Dung.

STAGE MANAGER: (*Now angry and in SOUND FX GUY'S ear.*) Knock it off!

CAMERAMAN walks in from left looking into the view finder of his camera and oblivious to everything except what he's doing.

CAMERAMAN: Alright, I need more light on the table.

STAGE MANAGER: Ah, and this is Cam, our Close up Camera operator.

CAMERAMAN: I need something white!

He goes to the PROMPTER'S table and takes one of the large Cue Cards.

PROMPTER: Hi, Cam.

STAGE MANAGER: Most of the show will be captured by the cameras out there but Cam here is responsible for the close ups and audience reactions.

CAMERAMAN: (*He has brought the PROMPTER'S card "CHEER" to the STAGE MANAGER.*) Hold this.

STAGE MANAGER: (*Holds the card and looks at it.*) Well, he doesn't get much recognition. (*She holds it up to the audience so they will cheer.*)

CAMERAMAN: (*He takes the card down and turns it around so only the blank side shows.*) I need to check the white balance. (*He points the camera at the card and makes an adjustment then takes the card back to the PROMPTER.*)

STAGE MANAGER: Cam will be all over the stage tonight trying to get that perfect shot. Sometimes he'll climb up on things and sometimes he'll be lying on the floor. You'll never know what he'll do next.

The CAMERAMAN has climbed up onto the Sound FX Table for a shot. He has positioned himself so that he is on all fours with his bum in the air toward the audience. STAGE MANAGER laughs as if it was planned and walks over to the CAMERAMAN and taps him.

STAGE MANAGER: Uh, Cam? (*CAMERAMAN looks back at her as STAGE MANAGER points to the audience.*) Showbiz Cam.

For the first time the CAMERAMAN notices the audience and bashfully gets off the table.

STAGE MANAGER: Here's the last member of our stage crew, we just call him Handy. (*STAGEHAND walks out uninterested.*) He helps move things on and off and generally takes care of anything else that's needed or unexpected.

STAGEHAND: (*Walks up to STAGE MANAGER.*) I won't interrupt you for a dollar.

STAGE MANAGER: What?

STAGEHAND: I won't interrupt your intro here for a dollar.

STAGE MANAGER: You want a dollar?

STAGEHAND: Look, I only make minimum wage and that ain't cuttin' it. Tiny Tim has got to have his operation, so, I won't interrupt you for a dollar.

STAGE MANAGER looks at the audience and then bursts out with a fake laugh, reaches into her pocket nonchalantly and pulls out a dollar and gives it to the STAGEHAND. STAGEHAND pockets it and takes a seat on a stool by the PROMPTER.

STAGE MANAGER: Now that you've met all of the Stage Crew, I want to introduce two of our professional actors who will help demonstrate our product tonight. These two actors, together, have performed in five Off-Broadway hits, six Broadway musicals, seventeen major motion pictures, and have collectively been the recipients of two Oscars, four Golden Globe awards and seven Tony's. From the Actors Guild of America please welcome Matthew Broderic and Burnadette Peters!

ACTOR and ACTRESS run out waving and then don't know how to stand on stage. They seem very nervous and never stop moving around to find a good place and way to stand.

STAGE MANAGER: Who are you?

ACTRESS: We're your replacement actors?

STAGE MANAGER: Replacement actors? What happened to Matt and Burn?

ACTOR: They got in a fight back stage and they aren't feeling or looking too well.

STAGE MANAGER: Are they well enough to go on?

ACTOR: I wouldn't think so, no.

STAGE MANAGER: (*Frustration pause.*) Alright. You guys have any

INVISOMERCIAL

experience?

ACTOR: I was in (*names the last play done by the school.*)

ACTRESS: And I got straight “Goods” at the State Drama Competition?

ACTOR: Don’t worry about us. We’ve been completely briefed.

STAGE MANAGER: By whom, Fruit of the Loom?

ACTRESS: Uh, by Lisa?

STAGE MANAGER: Are you telling me or asking me?

ACTRESS: Telling you?

STAGE MANAGER: Is that telling or asking?

ACTRESS: Are you making fun of the way I talk?

STAGE MANAGER: (*Mockingly.*) Yes?

ACTOR: Hey, it’s not nice to make fun of someone’s disability.

STAGE MANAGER: What’s the disability?

ACTRESS: I have a speech impediment?

ACTOR: It’s called Upspeak.

STAGE MANAGER: Upspeak.

ACTRESS: Upspeak?

ACTOR: Yea. She can only end her sentences in an upward inflection. So everything sounds like a question?

ACTRESS: Whatever?

ACTOR: She just can’t end in a downward inflection like the rest of us.

ACTRESS: (*Trying to copy ACTOR and corrects her speech.*) -- the rest of us? How do you do that? It sounds weird? When you go down?

STAGE MANAGER: Whatever. Just do your part when it’s your turn.

ACTOR: No problem.

ACTRESS: (*Still practicing.*) -- the rest of us? -- the rest of us? -- the rest of us?

The CAMERAMAN has casually walked up to ACTOR and ACTRESS and looks at them through the viewfinder. ACTOR and ACTRESS notice him and suddenly freeze. They’re petrified. ACTOR does a small wave.

ACTRESS: Don’t wave?

ACTOR: Sorry.

ACTRESS: Don’t ever look directly into the camera? That’s a rule? (*She can’t take her eyes off the camera.*)

ACTOR: Right. I forgot. (*He tries to look away but keeps looking back.*)

STAGE MANAGER: Cam? Could ya -- (*She waves him away.*)

CAMERAMAN moves away and stands by the stagehand. ACTOR and ACTRESS relax and move behind the Previous Inventions Table.)

STAGE MANAGER: And now, ladies and gentlemen, we are about to start

our show so remember as soon as those cameras are rolling put on your enthusiastic faces. Now, here's John Toepeel's assistant and everybody's favorite infomercial babe, Lisa Gifford!

PROMPTER raises the "CLAP" card. LISA wanders out obviously bored and uninterested. She makes her way to the front of the stage by the STAGE MANAGER.

STAGE MANAGER: *(When the audience is silent.)* Take it away, Lisa!
(Backs off and stands by the PROMPTER.)

LISA: *(Still bored and to the audience.)* Hey. Did she tell ya about the cards? Cheer and clap and all that? And she told you about the sound FX and all these other guys? Okay, so when you see the "On The Air" sign that means we're on the air and starting the show.

STAGE MANAGER: And speaking of starting the show, Lisa, Our guys in the booth say they're just about ready.

LISA: Good. I hate selling these stupid inventions. The faster we get it over with the better.

STAGEHAND approaches LISA.

STAGEHAND: I won't interrupt you for a dollar.

LISA: I'm not saying anything.

STAGEHAND: You will be soon.

STAGE MANAGER: We're on the air in five, four, three - -

She does the hand signals and counts down to one on her fingers then points to LISA. When the count is at two, LISA holds up a dollar and the STAGEHAND snatches it and walks back to the Sound FX Table. PROMPTER turns on or holds the "On The Air" sign. SOUND FX GUY casually walks over to stand behind the PROMPTER with two - 12 inch 1 x 4 pieces of wood.

PROMPTER: *(Using announcer's voice.)* Ladies and gentlemen, welcome once again to another edition of Unrealistic Inventions! And now, here's the co-star of our show and America's sweetheart, Lisa Gifford! *(Holds up CHEER sign then puts it down and waits till audience is quiet.)* That was a terrible introduction! I'm so stupid! *(She slaps herself and SOUND FX GUY makes the nap by banging the two pieces of wood together then returns to his table.)*

LISA: *(Suddenly super spunky.)* Thanks, Alane. And welcome everyone to Unrealistic Inventions, the show were we bring those unrealistic inventions

INVISOMERCIAL

into reality. In just a moment, we'll be in the presence of the great one himself, John Toepeel. John has been inventing things for thirty five years and many of us use one or more of his creations on a daily basis. So before we bring John out here, let's take a look at some of those incredible, yet unrealistic, inventions brought to us by John Toepeel.

PROMPTER holds up the "OOOO and AAAH" card while ACTRESS takes an aerosol can off the Previous Inventions Table and with ACTOR moves down center. They face each other and wait for LISA'S cue. CAMERAMAN gets down for a low angle shot behind ACTOR.

LISA: Everyone remembers that unrealistic invention "Instalove: Romance in a can." Alane, remind them what it does.

PROMPTER: *(Using announcer voice.)* Yes, when you can't get a date to the prom or anywhere else simply pop the top of an Instalove can and aim it at the hottest stud you can find.

ACTRESS pops the lid and aims it at ACTOR.

Just one whiff of this cupidish scent and your victim will fall head over heels in love with the first person he sees.

ACTRESS sprays the can into ACTOR'S face then strikes a sexy pose. But ACTOR clenches at his eyes.

ACTOR: Yeow! My eyes!

ACTOR stumbles back and trips over the CAMERAMAN still covering his eyes. As he falls he positions himself to face the audience. Slowly he takes his hands away from his eyes. He opens them and looks straight into the eyes of some girl in the audience. His expression turns to love. The girl must be one he can get to.

Mon a mi! *(Now talking with a French accent.)* Never have I seen such beauty.

ACTRESS: *(Still in her sexy pose.)* Hey, Pete? Over here?

ACTOR: *(Climbing off the stage and never taking his eyes off the girl in the audience.)* My life has new meaning. Where have you been these many years I have been suffering. *(He walks to the girl.)* If only I could take you in my arms and together we could fly. Yes, fly away to the stars where the

air is cold but our love is hot!

ACTOR kneels at the girl's feet, grabs her hand and begins to kiss it. The CAMERAMAN has followed him out and is now getting close-ups of the audience girl.

ACTRESS: Pete, what are you doing?! I'm up here?!

ACTOR: Yes but my love goddess is down here! I have waited for this moment for an eternity.

ACTRESS: *(Jumps off the stage and heads for ACTOR.)* Leave her alone?

ACTOR: Alone? I could not bare it - - *(Still kissing her hand.)*

ACTRESS: *(Grabbing the ACTOR and pulling him away from the girl.)*
You're ruining the show!?

ACTOR: *(Escaping and getting back to the girl.)* The show is right in front of me!

LISA: Of course, there is an antidote! Handy, get the antidote!

The STAGE MANAGER grabs the antidote spray off the Previous Inventions table and hands it to the STAGEHAND who heads into the audience while ACTRESS gets between ACTOR and the girl as ACTOR begins to sing LOVE to her.

ACTOR:

L - is for the way you look at me.

O - is for the only one I see.

V - is very, very extraordinary

E - - - -

ACTRESS: Hurry up with that antidote, Handy!? I can't hold him off much longer!?

The STAGEHAND reaches them with the spray and is about to spray it in the ACTOR'S face then thinks better of it and turns to the audience girl.

STAGEHAND: I'll give him the antidote for a dollar.

LISA: Handy!

STAGEHAND: One dollar - - or he might follow you home.

The ACTOR sings louder. ACTRESS waits to see if the girls or another audience member gives him a dollar. If they don't, she pulls one out and gives it to STAGEHAND. When STAGEHAND has his dollar he sprays the antidote in

INVISOMERCIAL

the ACTOR'S face. The ACTOR suddenly stops singing, shakes his head, looks around, shakes his head again, and then looks back to the girl. He jolts back when he sees her as if startled.

ACTRESS: You okay Pete?

ACTOR: What happened?

ACTRESS: You fell for the wrong girl, ya dumb Bo hunk. *(She walks him back to the stage with the CAMERAMAN following.)*

LISA: See how effective that is, folks, ha, ha? *(PROMPTER holds up the "NO WAY" sign.)* Of course, that's not the only unrealistic spray invention by JOHNCO. This next product sold over hundreds of bottles and is still used by smart housewives across the country. Lane, remind us what it does, as Pete and Wolfie prepare a demonstration.

ACTOR picks up two aerosol cans off the Inventions table and suddenly ACTRESS snatches them from his hands.

ACTRESS: Oh, no you don't. You screwed up the last one. I'll demonstrate this time.

PROMPTER: Well, Lisa, many will remember JOHNCO'S Open Minds, the product that lets you read other people's thoughts.

Holds up the CLAP card.

ACTRESS walks into the audience holding the two cans. She picks out a male audience member and has him stand up next to her. Then, she follows the directions of the PROMPTER. CAMERAMAN follows her out.

PROMPTER: First, choose a victim. I mean a subject on whom you want to mind read. Then take the spray labeled Mind Reader and give it one spray into the air, step into the spray and inhale deeply. Now, take the bottle labeled "Mind Readie" and give it one spray directly in front of your subject. Make sure the subject steps into the spray and inhales. *(ACTRESS pushes her subject into the spray.)* That's all there is to it. Simply put your fingers to your temples and your subject's thoughts will begin streaming into your mind.

ACTRESS: *(Putting her fingers to her temples.)* I - - I wish - - She - - I wish she hadn't picked me! *(She is amazed that she did it. She goes back to try again.)* Uh - - uh.

PROMPTER: Of course, the effect only lasts about seven seconds. So if you want to continue mind reading you have to repeat the spray process.

ACTRESS: *(She sprays them both again and puts her fingers to her temples.)* She's cute -- and has a really nice -- *(SOUND FX GUY finishes her sentence with a slide whistle. ACTRESS turns and advances on her subject and speaks in an angry voice.)* Oh crap! She's gonna hit me? *(STAGE MANAGER grabs STAGEHAND and they rush down between ACTRESS and her subject.)* I wonder if she'd still go out with me?!

STAGEHAND sits the volunteer down as STAGE MANAGER gets ACTRESS under control.

STAGE MANAGER: Take it easy, Wolfie.

ACTRESS: *(Still struggling.)* Don't tell me to take it easy. I wanna know what else he's thinking about me. *(She accidentally sprays both cans into the air and they both inhale them. They stop struggling and ACTRESS puts her fingers to her temples.)* I hope they edit this part out. Hey, stop reading my mind. *(Taking her fingers down from her temples.)* This is so cool. *(She sprays herself and goes to another audience member who she sprays then fingers to temples.)* Oh no not me. Don't think about hemorrhoids. Don't think about hemorrhoids.

ACTRESS is overjoyed with her new power and gets an idea. She looks at the entire front row of the audience and smiles. Then she sprays herself with the one bottle, then runs down the entire front row spraying them all with the other bottle. She puts her fingers to her temples steps in front of the first person and gives a reading and then quickly steps in front of each person and reads each of their minds.

"I think I left the stove on."

"Time for another Riddilin."

"This show sucks!"

"There's no way she can read my mind."

"That first guy was right, she does have a nice %\$#@!"

SOUND FX GUY again finishes her sentence with a slide whistle. STAGEHAND is still standing there and she reads his mind, too.

"I'll let you read my mind for a dollar." *(She goes back to the audience members.)* "My mom's gonna kill me for being in an infomercial."

She tries the next audience member but suddenly she goes blank. She peers at him/her and harder. Nothing. She sprays herself and the audience member

INVISOMERCIAL

again. Fingers on temples and peers hard. Still nothing. She shrugs her shoulders.

LISA: Okay, thank you Wolfie, for that demonstration. I'm sure there are no more disbelievers in the audience. There certainly are a lot of brain waves out there tonight.

PROMPTER holds up LAUGH card as ACTRESS, STAGE MANAGER, and STAGEHAND come back on stage.

Lane, why don't you remind our audience of the most popular JOHNCO product of all time.

PROMPTER: Sure, Lisa. It's JOHNCO'S patented Aerosol Time Traveler. Let's say that you're at the office. *(He coughs to get the ACTOR'S and ACTRESS'S attention. They get into place, ACTOR is center stage.)* And your boss walks by. And you accidentally say what you're thinking. *(ACTRESS walks in front of ACTOR. SOUND FX GUY makes footsteps sound.)*

ACTOR: Oh man she's got huge thighs. They're like two giant tubs of cottage cheese. *(ACTRESS turns and approaches ACTOR.)*

PROMPTER: Normally, this situation could get you in a lot of trouble. *(ACTRESS slaps ACTOR. SOUND FX GUY makes slapping noise with two - one by four pieces of wood.)*

ACTRESS: You're fired! *(They both freeze.)*

PROMPTER: However, if you have JOHNCO'S Aerosol Time Traveler this tragedy can be erased. Simply spray it onto your subject and that person will travel back into time approximately 10 seconds. *(ACTOR holds up the can to demonstrate, then sprays ACTRESS. ACTRESS begins moving and speaking backward.)*

ACTRESS: - derif - ruoY

ACTRESS reverse slaps ACTOR as SOUND FX GUY makes the sound again. Then she traces her steps backward until she is back where she started. She freezes for a second and then proceeds forward as before.

ACTOR: Looking great today, Miss Wolfie.

ACTRESS: Thank you, Pete. Remind me to give you a raise. *(They freeze.)*

PROMPTER: Disaster averted.

SOUND FX GUY and CAMERAMAN go into the audience and solicit a volunteer. The three of them stand facing the audience waiting for their cue.

PROMPTER: Another use for this popular yet unrealistic invention is when you arrive late at a party and you just missed an interesting conversation.

SOUND FX GUY and CAMERAMAN improvise a party conversation with the audience member getting the audience member to talk as much as they can. It's important for them to remember the order of the conversation. After about 10 seconds ACTOR and ACTRESS approach them and spray them. They then talk backwards and then start the conversation again and repeat.

Or, if you want to have a bit of fun, just spray one person in a group, sit back and watch the mayhem.

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